# <u>Today</u>: Finish Chapter 20 Start Chapter 22 (Electrostatics)

Next homework due Nov 13

Next Tue Nov 17: Midterm 2 on Chs 9, 11, 13, 14, 15, 19, 20, 22

Friday Nov 13: Finish Ch 22 and Review Session

# Electrical Force: Coulomb's Law

- Charged particles exert forces on one another : Like charges repel each other Unlike charges attract printed courtesy of Pearson Education Inc., publishing as Addison Wesley Acts along a line connecting the charges C = Coulomb, unit of Determined by **Coulomb's Law** (18<sup>th</sup> century): charge q (more next slide)  $F = k \frac{q_1 q_2}{c^2}$  $k = 9 \times 10^9 \text{ N m}^2/\text{C}^2$ d = separation
- c.f. Newton's gravitational law
  - -- Inverse-square dependence on separation
  - -- proportional to size of each charge *c.f.* grav. law (prop to each mass)
  - -- BUT k >> G; the electrical force is much stronger than gravitational force
  - --- Also, elec. force can be either attractive or repulsive, grav. force always attractive

# <u>Charge</u>

- Fundamental quantity in all electrical phenomena: positive and negative particles carry "charge"
  Recall, protons
- Attractive force btn protons and electrons cause them to form atoms, as we saw in Ch.11.
- Electrical force is behind all of how atoms bond i.e. behind chemistry...
- Every electron has charge -1.6 x 10<sup>-19</sup> C, and every proton 1.6 x 10<sup>-19</sup> C

i.e. -1 C represents the charge of 6.25 billion billion electrons !

Yet 1C is the amount of charge passing through a 100-W light bulb in just over a second. A lot of electrons!

• Charge is always conserved: charge cannot be created or destroyed, but can be transferred from one object to another.

Eg. Rubbing a rod with fur – electrons transfer from fur to rod, leaving rod negatively charged, and fur with exactly same magnitude of positive charge.

## More on charge

- Note that in everyday charging processes (like rubbing objects), it is the *electrons* that transfer (not the protons). A negatively charged object has an excess of e's, whereas positively charged one has deficiency (by same amount)
- Which object gains the electrons depends on their *electron affinity:*
- Eg. Rod has greater affinity than fur, so rod becomes –, fur +
- Eg. Silk has greater affinity than rod → when rubbed together, rod becomes +, silk -
- Eg. Combing hair  $\rightarrow$  Comb becomes –, hair + (e's go from hair to comb)
- Charge is quantized: cannot divide up charge into smaller units than that of electron (or proton) i.e. all objects have a charge that is a wholenumber multiple of charge of a single e.

## <u>Question</u>

Compare the gravitational force between an electron and proton in an H atom with the electrical force between them. Use:

Average radius of H atom =  $0.5 \times 10^{-10}$  m

Mass of proton =  $1.67 \times 10^{-27} \text{ kg}$ 

Mass of electron = proton mass/2000 =  $8.35 \times 10^{-31} \text{ kg}$ 

Felec =  $kq_e q_p / d^2$ =  $(9 \times 10^9)(1.6 \times 10^{-19})(1.6 \times 10^{-19})/(0.5 \times 10^{-10})^2$ =  $9.2 \times 10^{-8} N$ 

Fgrav =  $Gm_1m_2/d^2$ =(6.67 x 10<sup>-11</sup>)(1.67 x 10<sup>-27</sup>)(8.35 x 10<sup>-31</sup> kg)/(0.5x10<sup>-10</sup>)<sup>2</sup> = <u>3.7 x 10<sup>-47</sup> N</u> -- far smaller!

# **Conductors and Insulators**

- How easy is it to get an electric current to flow across a material? Property called electrical conductivity.
- Depends on how strongly the electrons are anchored to the nuclei:
- Good **conductor**: e.g. metal. Electrons freely wander in the material, they are "loose". Good conductors of electrical current are also good heat conductors.
- Good **insulator**: e.g. rubber, glass, wood. Electrons tightly bound to nuclei, so hard to make them flow. Hence, poor conductors of current and of heat.
- Electrical resistivity quantifies how much a material resists current flow.

Insulator has very high resistance (or resistivity), conductor very low. There is a range, depending on the material.

(More on this in Ch 23)

### **Semiconductors**

- Materials that can be made to behave sometimes as insulators, sometimes as conductors.
- **E.g.** Germanium, silicon. In pure crystalline form, are insulators. But if replace even one atom in 10 million with an impurity atom (i.e. a different type of atom that has a different # of electrons in their outer shell), it becomes an excellent conductor.
- **Transistors**: thin layers of semiconducting materials joined together. Used to control flow of currents, detect and amplify radio signals, act as digital switches...An integrated circuit contains many transistors.
- Light can cause conduction in semiconductors:
- E.g. In the dark, selenium is a good insulator, can hold electric charge for long time. But if shine light on it, charge quickly leaks away to surroundings.
- This is the basis of xerox machines! Black plastic powder sticks only to the charged areas which have *not* been exposed to light hence reproduces pattern of the light.

## <u>Superconductors</u>

- Have zero resistance, infinite conductivity below a critical temperature
- Not common! Have to cool to very very low temperatures.
- Current passes without losing energy, no heat loss.
- Discovered in 1911 in metals near absolute zero (recall this is 0°K, -273°C)
- Discovered in 1987 in non-metallic compound (ceramic) at "high" temperature around 100 K, (-173°C)
- Under intense research! Many useful applications eg transmission of power without loss, magnetically-levitated trains...

# **Charging**

#### (1) Charging by friction and contact

Already discussed (rubbing materials together, see earlier slide on charge).

Often can see or hear the sparks when the charges move.

eg. Walk across a rug – feel tingle when touch door knob: electrons transferred from rug to your feet, then to the door knob.

charging by friction

charging by contact – simply touch

#### (2) Charging by induction

Bring a charged object *near* a conducting surface, electrons will move in conductor even though *no physical contact*: Due to attraction or repulsion of electrons in conductor to the charged object – since free to move, they will!

Charge redistribution until forces between all charges balance to 0.

Then if you separate parts of conductor – they will be charged.

Eg. Here, in (b), e's in A-B repelled away from rod, so get excess on B, leaving A positively charged:



Note, the charged rod never touched them, and retains its original charge.

<u>Question:</u> Must the resulting charges on spheres A and B be equal and opposite?

Yes, because each + charge on A is from an electron leaving it and moving to B. Charge is conserved – no charge is added from rod as no contact.

#### Charging by induction continued...

• Charge induction by **grounding**: Here, can induce charge on a *single* neutral sphere hanging from a non-conducting string:



#### Eg Thunderstorms

Negative charge at bottom of cloud induces positive charge on ground below.

Charge flows most readily to and fro sharp metal points - hence **lightning rods**.



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Place rod above a building, and connect it to ground. Then the point of the rod picks up e's from the air ("leakage"), so prevents large build up of + on the building, hence decreasing chance of a lightning strike.

But even if there is a lightning strike (if leakage not enough), the electricity goes through rod to ground, rather than through building.

## **Charge polarization**

Instead, if bring a charged object near an insulator, electrons are not free to migrate throughout material. Instead, they redistribute within the atoms/molecules themselves: their "centers of charge" move

Here, usual atom, with center of electron cloud at positive nucleus —



When a -ve charge is brought near the right, electron cloud shifts to the left. Centers of + and - charges no longer coincide.

#### Atom is *electrically polarized*



## Charge polarization continued

# Electric Field

• Just like we defined grav field, we'll define electric field: both forces act on objects they are not in contact with.

The orbiting bodies interact with the force fields (grav for planet, electric for proton).



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*i.e. think of the force as interaction between one body and field set up by the other.* 

Electric field,  $E = \frac{F}{q}$ 

And field lines have arrow indicating direction a *positive test charge* would be pushed.

So always point away from +charges, towards – charges...



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## Electric field cont.

Eg. Field for some other charge configurations:

#### (non-examinable) **EXTRA READING:**

Eg. Field lines shown by small pieces of thread in an oil bath surrounding charged objects:

 <u>Note</u>: Field concept useful when dealing with motion of charges creates a disturbance of the field that propagates at the speed of light, affecting other charges via this wave (more later..)



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# Equal & opp. charges

Opp. charged plates

Equal and same sign



Opp charged cyl & plate

## **Electrical Shielding**

- The electric field inside any charged conductor is zero.
- The exact charge distribution over the surface is such that E-field inside is 0. If it weren't, then the free electrons inside would move under the net force, until they feel 0 net force i.e until E-field was 0.



- True also for metal cavities so put electrical equipment in metal boxes. Outside may be very strong fields and high charges, but the charges on the metal surface rearrange to give 0 inside.
- More general concept of shielding air, oil etc makes field between two charges weaker than in vacuum.
- Grav fields cannot be shielded (due it purely attractive nature no repulsion that can cancel fields)

## Electric Potential

- A charged object has potential energy (PE) from its location in Efield (c.f. grav. PE in Ch. 9)
- Work is required to push charge against an E-field this work changes the electric PE of the charged particle.
- Compare with a spring: Do work in pushing it in, this work is stored as mechanical PE of spring.
- Similarly, push two like charges together, working against the electrical force, increasing its energy. This work is stored as electrical PE.



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If push a particle with twice the charge, do twice as much work.

So, define electric potential = electric potential = charge

# Electric potential cont.

electric potential = <u>electric potential energy</u> charge

Units: potential is measured in voltage, or volts, V.

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1 volt = 1 Joule/Coulomb
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Eg. 12-V battery in your car, means that one terminal is 12 V higher in potential than the other.

Will use terms "electric potential" and "voltage" interchangeably.

- Often useful to think of what the electric potential is at various locations without actually having charge there. (See also Ch 23)
- Note important difference between energy and potential:



Both the small charged objects are at the same electric potential, but the one with more charge on it has higher electric potential energy.

# **Electrical Energy Storage**

- Can store electric energy in a capacitor :
- Found in nearly all electronic circuits eg in photoflash units.
- Simplest is two close but separated parallel plates. When connected to a battery electrons get transferred from one plate to the other until the potential difference between them = voltage of battery.
- (How? Positive battery terminal attracts electrons from LH plate; these are then pumped through battery, through the – terminal to the opposite plate. Process continues until no more pot. diff. btn plate and connected terminal.)



- Discharging: when conducting path links the two charged plates. If very high voltages (eg capacitors in tv), its dangerous if you are this path!
- e.g. Discharging is what creates the flash in a camera.

# Van de Graaff generator

Is a common device for building up high voltages:

#### **EXTRA READING:**

Needles maintained at large negative potential w.r.t. ground. They discharge electrons continuously onto the rubber belt which then carry them up into hollow conductor.

Electrons end up on the outer sphere because there has to be 0 E-field inside – picked up by metal points (acting like lightning rods). Inside remains uncharged so more electrons keep coming up – end up with huge voltage on the dome. Can get as high as 20 million volts!



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Can raise your hair with this !! Charges go into your hair, causing hairs to repel each other.

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